



United States Department of the Interior

NATIONAL PARK SERVICE

Badlands National Park

P.O. Box 6

Interior, South Dakota 57750

(Rev. 3/31/05)
F5419(BADL)

APPLICATION FOR WAIVER OF FEES

In order to apply for a fee waiver to Badlands National Park, **ALL OF THE FOLLOWING DOCUMENTS ARE REQUIRED. PLEASE COMPLETE THE FORM BELOW:**

- **an articulate statement of your educational and/or scientific objectives related to the use of the park resources;** (There must be a direct relationship between the visit purpose and the use of the park. The visit must study some aspect/resource specific to Badlands National Park.)
- **a copy of the course curriculum, syllabus or other documentation which provides educational credit hours for the participants;**
- **current documentation of official recognition by federal, state, or local government entity as an educational or scientific institution. Or official documentation attesting to an educational tax exemption granted by the IRS or similar state tax authority**

Name of Institution: _____

Address: _____

Official in charge of group: _____

Telephone: (____) _____ Number of vehicles: _____

Number of students: _____ Number of adult
sponsors or faculty: _____

Date of entry: _____ Date of departure: _____

Return completed application to :

Badlands National Park, Fee Program Management, P.O. Box 6, Interior, SD 57750
Or fax to: 605-433-5239

Applications need to be received in the Fee Management Office 2 weeks in advance of the anticipated visit. Fee Waivers will not be given at the entrance stations.

Number of chaperones allowed will be: 20 College students – 1 chaperone, 12 high school students – 1 chaperone, 5 elementary students – 1 chaperone.

Fee waivers are not granted solely or partially on distance to their facilities and/or economic justification.

Organizations that are generally considered service, civic or fraternal, eg. Scouting, Rotary, Elks and so forth do not qualify for the education fee waiver, unless they meet the above applicable criteria.